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Think Maximum



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Think Minimum

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Divide students into groups of 4. Two students will form Team A and two students will form Team B. Team A will only move left and right on the grid. Team B will only move up and down. The object of the game is to move any number of spaces in one direction to get the highest amount of points. For example, if the “M” is in a certain row and Team A goes first, the first member of the team may choose to go anywhere in that row. Then Team B may go anywhere in the column that Team A chose. Students take turns choosing where to go for their team. Once the space is chosen it is “gone” and may not be used again. Each time a team chooses a space they should add this value to their total.

Think Minimum

Teams can play “Think Minimum” by following the rules above except this time teams will try to get the lowest number of points.

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Don't just meet the standard. Set it.

-5	-7	-6	-10	1	4	-13
-3	10	13	-6	4	-12	3
-2	0	-1	9	15	-1	4
9	M	-14	0	-3	6	-9
0	11	-8	6	11	-2	9
1	-4	5	2	-8	-5	-12
-12	5	-7	-1	13	7	2